



"[Plasma Games] looks much **more like true games** than other educational games I have seen, but **also requires an understanding of science content** to play the."

Jenna Regan, Curriculum Director, Person County, NC

"With [Plasma Games], **Students will definitely be more engaged in learning.**"

Derek Lapiska, Chemistry Instructor, New Hanover County, NC

"Plasma Games would be an **exceptional supplementary resource for Chemistry students**, especially those students who need multiple exposures to content in a variety of modes."

Heather Dietzler, Chief Academic Officer, Cartaret County, NC

"The software makes learning tangible and fun. The **funding from the Legislature will equalize the opportunities across the state** so all students will have equitable resources."

Christy Arrowood, Instructional Coach & Debbie Jennings, Director, Burke County, NC

"Students get drawn to the hot thing -- whether that's Fortnite, Minecraft, whatever... -- and away from school. **If we can find something that mimics those games, but is educational, that's even better!**"

Chris Conway, Instructional Coach, Union County, NC

"**Our Legislators need to pursue funding to offer this learning resource for the students of Caldwell County Schools as well as others across the state.**"

Keith Hindman, MS Director, Caldwell County, NC

"I believe we could make great strides in education if we would just embrace that this is the way kids learn today and create games like Plasma Games for them to make science concept easier to understand and engage them at their own pace."

Lucile Ganey, Science Teacher, Cartaret County, NC

"[Plasma Games] is engaging and would encourage students into STEM fields."

Brian Rada, Chemistry Teacher, Wayne County, NC

"In today's classroom, teachers must compete with social media and video games to engage students in learning. [Teachers] must be creative to develop lessons that are as entertaining and keep their attention as the games they play at home. Having access to a game that compares to the video ... games they are already playing, while learning the content would be a **valuable resources for teachers.**"

Anna Lankford, AS for Curriculum Instruction, Wilkes County, NC

What NC Educators are saying...

"**[Students will] run to class to play this game!... I would love to [use Plasma Games in my classroom].**"

Renee Lee-Crandol, Science Teacher, Edgecombe County, NC

"Students' success in this game is linked to understanding how chemistry works. That is very motivating."

Kelly DeLong, Director of K-12 Math & Science, Richmond County, NC

"I love ... how they're learning about different science careers. They rescue a scientist and then learn about the skills that particular scientists has -- I think that's awesome!"

Kathy Glasheen, Instructional Coach, Union County, NC

"**[This] is so much more appealing than other digital resources...**"

Donna Cotton, Director of Accountability and High School Curriculum, Wilkes County, NC

"I love how the **curriculum is embedded in the game!**"

Christina Pennington, Curriculum Coordinator, Ashe County, NC

"I would ask [the Legislature] to come to our district and walk through our schools and see for themselves **the need for more resources such as [Plasma Games' Sci-Ops game for Chemistry]**"

Stephanie Horton, Director of Curriculum & Instruction, Bertie County, NC

"[A] sound investment in interactive learning is important to engage 21st century learners."

Darlene Schaefer, Curriculum Coordinator, NCVPS

<https://plasma.games>

@PlayPlasmaGames

